

TMPM3xx Serial Flash Memory Instructions Manual

DTS INSIGHT CORPORATION

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Revision History

| Edition | Date of issue | Description |
|-------------------------|----------------------|--|
| First Edition | January 31, 2012 | <ul style="list-style-type: none">• Initial publication |
| 2nd Edition | April 20, 2012 | <ul style="list-style-type: none">• Manual configuration is changed.• Section 4.2.2.1 “SSP Channel” and Section 4.2.2.2 “GPIO Settings” Descriptions are changed. |
| 3 rd Edition | May 31, 2012 | <ul style="list-style-type: none">• TPM32B is supported. |

Contents

| | | |
|----------|---|-----------|
| 1 | Introduction | 5 |
| 2 | Supported SLX(ZX) Versions | 6 |
| 3 | Supported Serial Flash Memory Models..... | 6 |
| 4 | Advance Preparation | 7 |
| 4.1 | Reset Type | 7 |
| 4.2 | When using TPM320..... | 7 |
| 4.2.1 | Settings for when ETM is disabled | 7 |
| 4.2.2 | Edit Flash Memory Definition File (*.frd) for when Using TPM320 | 8 |
| 4.2.2.1 | SSP Channel | 8 |
| 4.2.2.2 | GPIO Settings | 8 |
| 5 | Setting the Memory Mapping | 11 |
| 5.1 | Setting up Flash Memory Mapping | 11 |
| 5.2 | Setting up User RAM for ICE | 13 |
| 6 | Download to Flash Memory | 14 |
| 7 | S/W Break in Flash Memory | 14 |
| 7.1 | When using TPM320..... | 14 |
| 7.2 | When using TPM32B | 14 |
| 8 | Notes & Points | 15 |
| 8.1 | When using TPM320..... | 15 |
| 8.1.1 | Memory Dump on the Serial Flash Memory..... | 15 |
| 8.1.2 | Past Downloaded Data | 15 |
| 8.2 | When using TPM32B | 15 |
| 8.2.1 | Direct Access Function of TPM32B | 15 |
| 8.2.2 | Memory Dump on the Serial Flash Memory..... | 15 |
| 8.2.3 | Past Downloaded Data | 15 |

1 Introduction

This is a brief manual for writing to Serial flash memory.

For details of ICE operating instructions, see the microVIEW-PLUS User's Manual (Common Edition) and microVIEW-PLUS User's Manual (MPU-Specific Edition).

2 Supported SLX(ZX) Versions

| Device Model | Supported Versions | |
|--------------|--------------------|-------|
| | SLX600 | ZX600 |
| TMPM320 | 2.11 or later | -- |
| TMPM32B | 2.13 or later | -- |

3 Supported Serial Flash Memory Models

Serial flash memories on the following table are supported.

| Soc | Supported serial flash memory models | |
|---------|--------------------------------------|------------|
| | Manufacturer | Model |
| TMPM320 | Winbond | W25Q16BV |
| | Winbond | W25Q32BV |
| | Macronix | MX25L3206E |
| TMPM32B | Winbond | W25Q128BV |
| | Micronix | MX25L6435E |
| | Macron | N25Q064A13 |

4 Advance Preparation

4.1 Reset Type

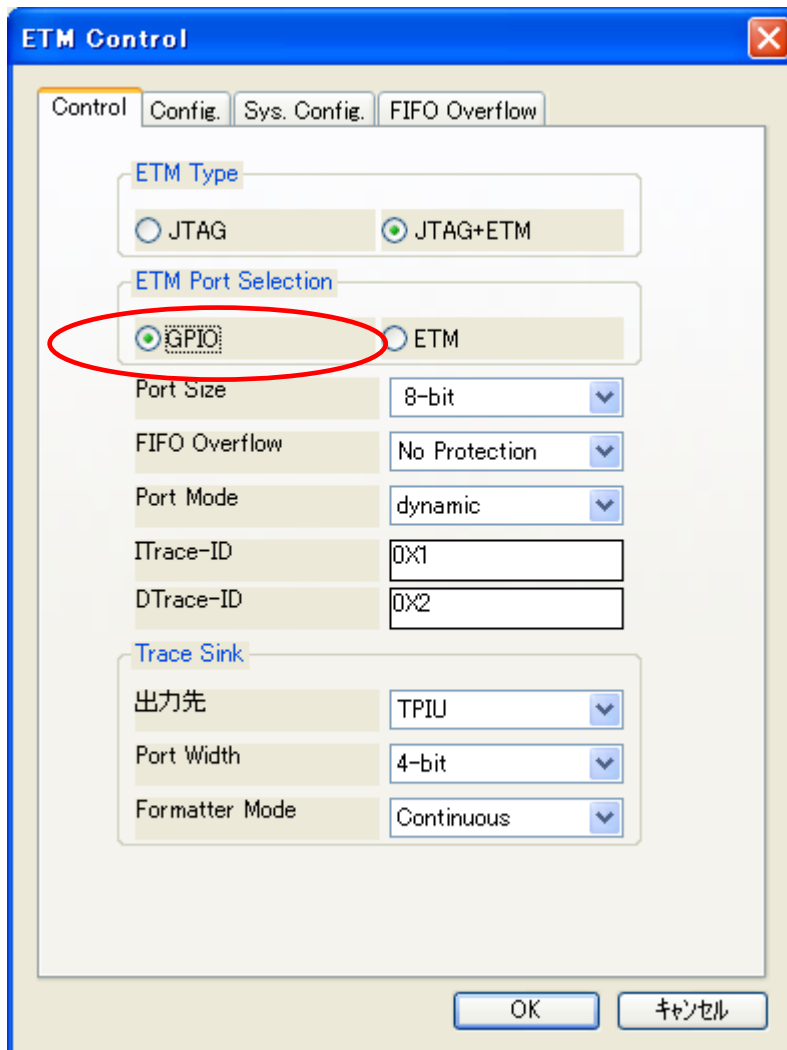
Open the RESET tab of the MPU-specific settings from MPU menu, and then select **VECTRESET** for the reset type.

4.2 When using TMPM320

4.2.1 Settings for when ETM is disabled

ETM is disabled as default if you are using M320 board.

In such cases, disable ETM on the ICE too.



4.2.2 Edit Flash Memory Definition File (*.frd) for when Using TMPM320

4.2.2.1 SSP Channel

SSP channel is set to 2 as default. In case other SSP channel will be used, open the frd file and then change the following setting.

Exp_Param2 = Channel number (2 is set as default)

Configure the settings of SPxDO, SPxDI, and SPxCLK on GPIO port which is corresponding to the channel number.

4.2.2.2 GPIO Settings

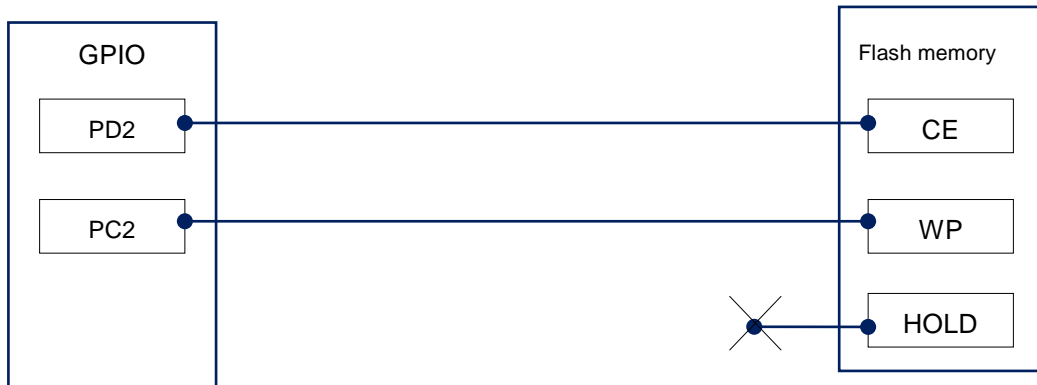
Configure CE, WP and HOLD signals on the serial flash memory and GPIO connection information in the frd file as definitions of Exp_Param7 to 12.

| | | |
|-------------|-------------------|---|
| Exp_Param7 | CE base address | Defines the base address of GPIO connecting to CE |
| Exp_Param8 | CE bit number | Defines the bit number of GPIO connecting to CE |
| Exp_Param9 | WP base address | Defines the base address of GPIO connecting to WP |
| Exp_Param10 | WP bit number | Defines the bit number of GPIO connecting to WP |
| Exp_Param11 | HOLD base address | Defines the base address of GPIO connecting to HOLD |
| Exp_Param12 | HOLD bit number | Defines the bit number of GPIO connecting to HOLD |

These are defined as follows as default.

Exp_Param7=0x4000B000; 7:CE Base ADDR
 Exp_Param8=2; 8:CE Bit No
 Exp_Param9=0x4000A000; 9:WP Base ADDR
 Exp_Param10=2; 10:WP Bit No
 Exp_Param11=0; 11:HOLD Base ADDR
 Exp_Param12=0; 12:HOLD Bit No

The figure below is a default connection diagram.



The lists below show examples of definition for each connection pattern.

1. CE connection examples:

| Example of Connection | Base address | Bit number | SSP Channel |
|---|--------------|------------|-------------|
| Connecting PA2 to CE on serial flash memory | 0x40008000 | 2 | 0 |
| Connecting PA6 to CE on serial flash memory | 0x40008000 | 6 | 1 |
| Connecting PD2 to CE on serial flash memory | 0x4000B000 | 2 | 2 |
| Connecting PD6 to CE on serial flash memory | 0x4000B000 | 6 | 3 |

2. WP connection examples:

| Example of Connection | Base address | Bit number |
|---|--------------|------------|
| Connecting PC0 to WP on serial flash memory | 0x4000A000 | 0 |
| Connecting PC1 to WP on serial flash memory | 0x4000A000 | 1 |
| Connecting PC2 to WP on serial flash memory | 0x4000A000 | 2 |
| Connecting PC3 to WP on serial flash memory | 0x4000A000 | 3 |
| Connecting PC4 to WP on serial flash memory | 0x4000A000 | 4 |
| Connecting PC5 to WP on serial flash memory | 0x4000A000 | 5 |
| Connecting PC6 to WP on serial flash memory | 0x4000A000 | 6 |
| Connecting PC7 to WP on serial flash memory | 0x4000A000 | 7 |

3. HOLD connection examples:

| Example of Connection | Base address | Bit number |
|---|--------------|------------|
| Connecting PB0 to HOLD on serial flash memory | 0x40009000 | 0 |
| Connecting PB1 to HOLD on serial flash memory | 0x40009000 | 1 |
| Connecting PB2 to HOLD on serial flash memory | 0x40009000 | 2 |
| Connecting PB3 to HOLD on serial flash memory | 0x40009000 | 3 |
| Connecting PB4 to HOLD on serial flash memory | 0x40009000 | 4 |
| Connecting PB5 to HOLD on serial flash memory | 0x40009000 | 5 |
| Connecting PB6 to HOLD on serial flash memory | 0x40009000 | 6 |
| Connecting PB7 to HOLD on serial flash memory | 0x40009000 | 7 |

Notes & Points:

1. Make sure to configure the setting within the GPIO port range for the base address and bit number.

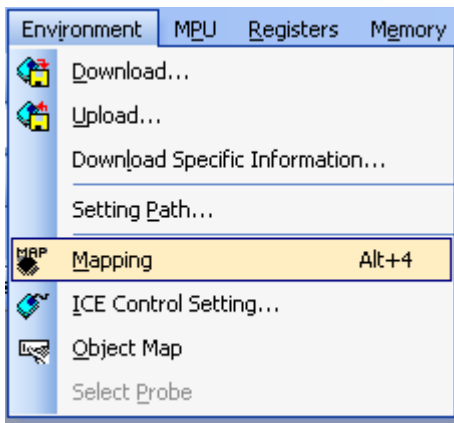
| Port | Base address | Bit number |
|-------|--------------|------------|
| PortA | 0x40008000 | 0 to 7 |
| PortB | 0x40009000 | 0 to 7 |
| PortC | 0x4000A000 | 0 to 7 |
| PortD | 0x4000B000 | 0 to 7 |
| PortE | 0x4000C000 | 0 to 7 |
| PortF | 0x4000D000 | 0 to 7 |
| PortG | 0x4000E000 | 0 to 7 |

2. In case 0 is set for the base address, no setting is necessary.

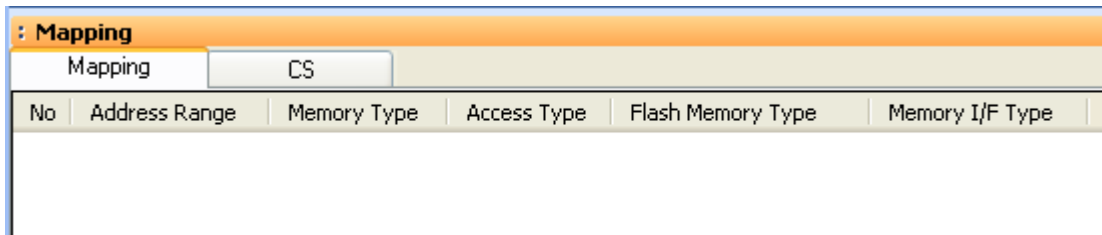
5 Setting the Memory Mapping

5.1 Setting up Flash Memory Mapping

Open the memory mapping window by clicking **Environments – Mapping**.

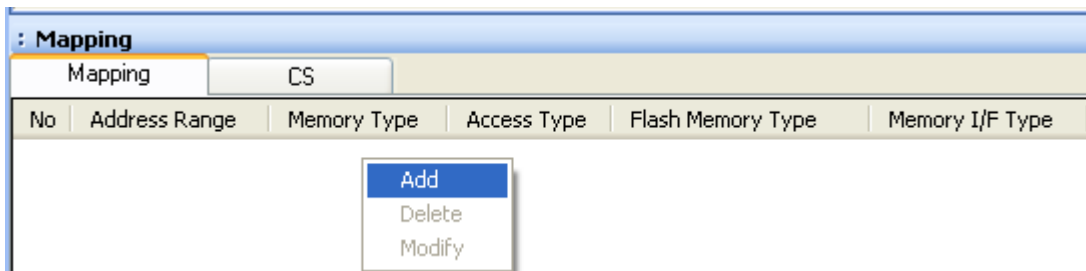


Memory map window as below is opened.

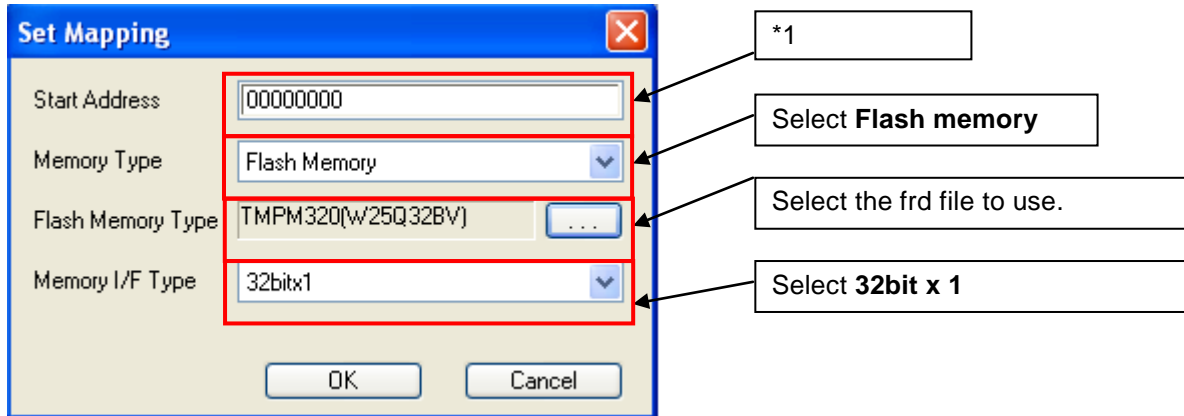


Set the mapping.

Right-click on the memory mapping window, and then select **Add**.



Configure the setting as the example below.



*1:

| SoC | Start Address |
|---------|---------------|
| TMPM320 | 0x00000000 |
| TMPM32B | 0x10000000 |

Notes & Points for TPM320

Set the memory mapping on the serial flash memory area only when downloading to the serial flash memory or erasing the sector.

This area is placed on the external area0 of the TPM320 memory map.

Memory rewrite process from a debugger to the external area0 may be failed if you made a memory mapping setting on the serial flash memory area.

5.2 Setting up User RAM for ICE

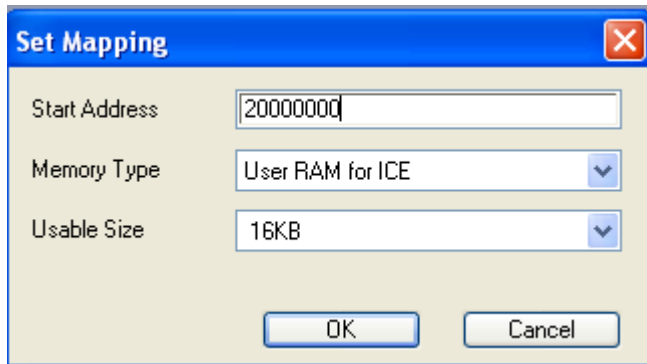
You can increase a download speed for flash memory by mapping a user RAM for ICE.

You can download to flash memory without the mapping setting though.

For User RAM for ICE, specify an area where ICE can occupy.

The following example is for when setting 16KB from 0x20000000.

For the actual settings, refer to the Soc memory map of yours.



6 Download to Flash Memory

For details, see the microVIEW-PLUS User's Manual (MPU-Specific Edition).

Details of memory mapping settings are described on this manual. Please refer to microVIEW-PLUS User's Manual (MPU-Specific Edition) for other contents.

7 S/W Break in Flash Memory

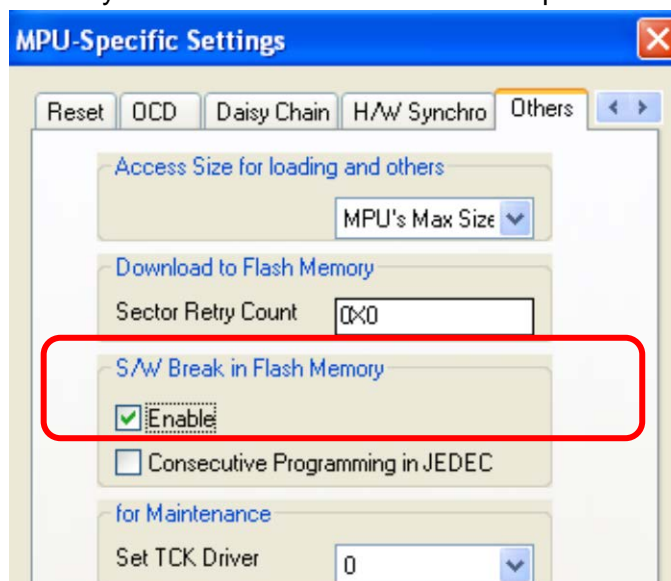
7.1 When using TPM320

Not Supported.

7.2 When using TPM32B

You are not allowed to set up software break for flash memory in the initial state. In case you try to set up software break for flash memory in the disabled status, it results in "ICE Error No. 8c4: Set Software Break Verify Error".

To enable software break setting for flash memory, check Enable for S/W Break in Flash Memory on the Others tab of the MPU-Specific Settings dialog box.



8 Notes & Points

8.1 When using TPM320

8.1.1 Memory Dump on the Serial Flash Memory

Not Supported.

8.1.2 Past Downloaded Data

If the downloaded data of serial flash memory is not by sector, an area which is not the downloaded target within the sector is displayed as ALL 0xFF, instead of the past downloaded data.

8.2 When using TPM32B

8.2.1 Direct Access Function of TPM32B

TPM32B has a direct access function.

Functions described on “Download to Flash Memory” and “Software Break in Flash Memory” are available when the direct access function is turned on.

Those are set to ON as default of SoC.

8.2.2 Memory Dump on the Serial Flash Memory

This function is available when the direct access function is turned on.

Displayed data are not guaranteed if the direct access function is turned off.

8.2.3 Past Downloaded Data

Past downloaded data and new downloaded data are merged if the direct access function is turned on.

Data other than download data are not guaranteed if the direct access function is turned off.